

LIUC Università Cattaneo Business Economics A.Y. 2016/17

Digital Innovation Models and Tools

Digital Innovation Architectures

March 3rd 2017



DIGITAL INNOVATION



What is Digital Innovation?

Not physical

Computer science

Screens

1s and 0s

Communication

Technology

Development

Efficiency

Data

Cloud

Transparency

Smartphone

Information

Fast processes

Media

Instagram

Virtual reality

On line

Generating a necessity

Programming

Microsoft

E-commerce

Electronic signals

New reality

Oracle

Improvement

Disruptive

Hardware and

software

Processes

Encryption

IBM

Artificial intellignece

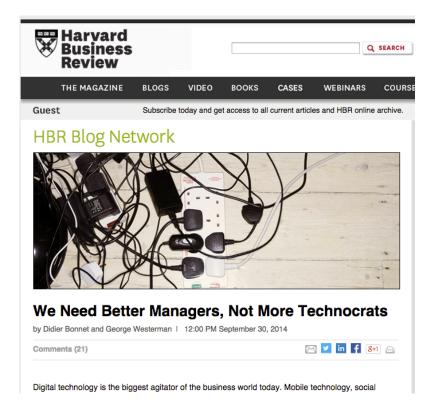
Box.com

Automatization

SAP

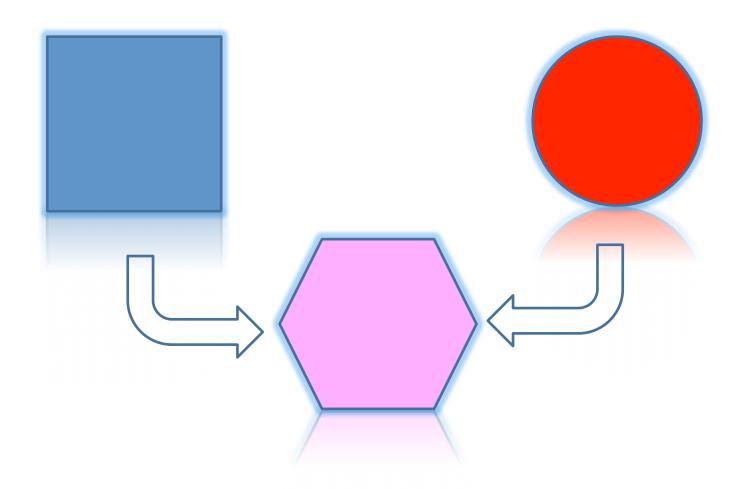


Why you should care





Specialists, Information Systems, Management

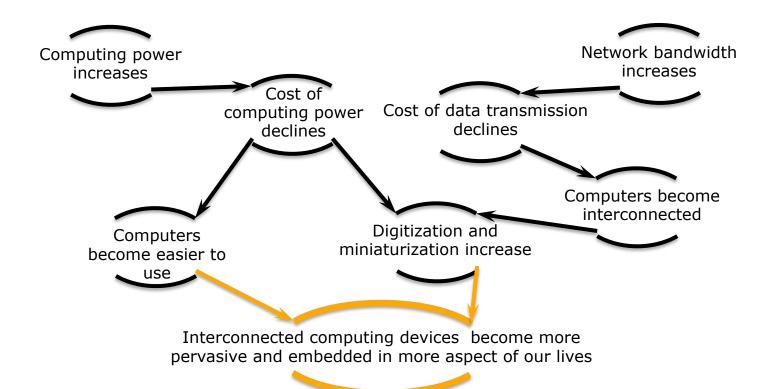




(Digital) Innovations



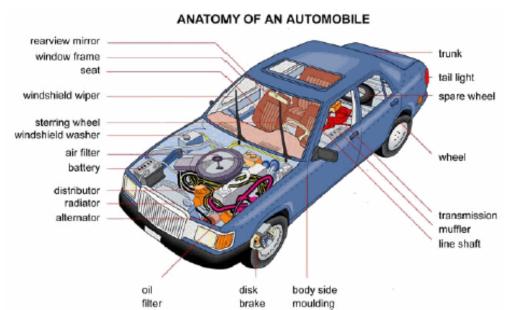




WHAT IS A COMPUTER?



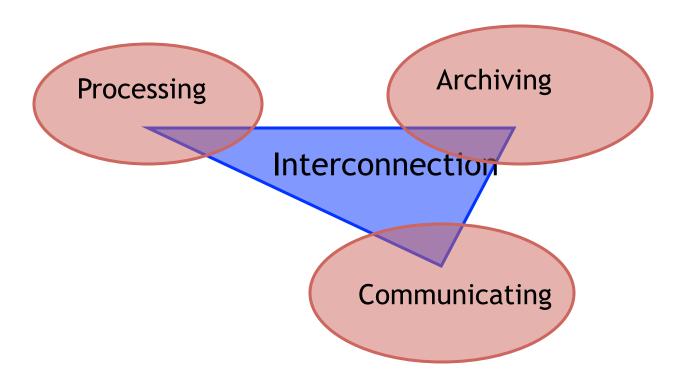
The parallel with another machine: the car



The components of a car organized in systems

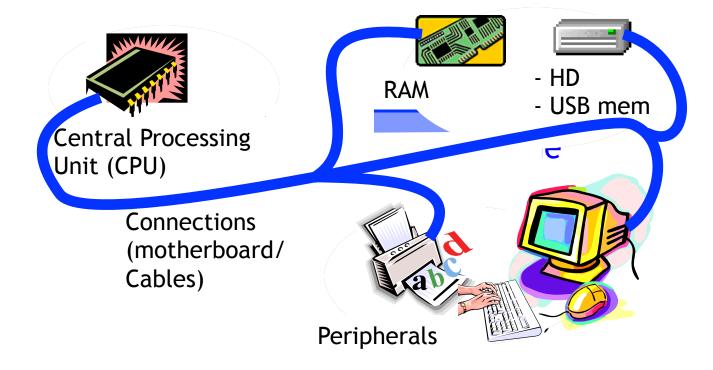


The systems in a computer





The devices in a computer



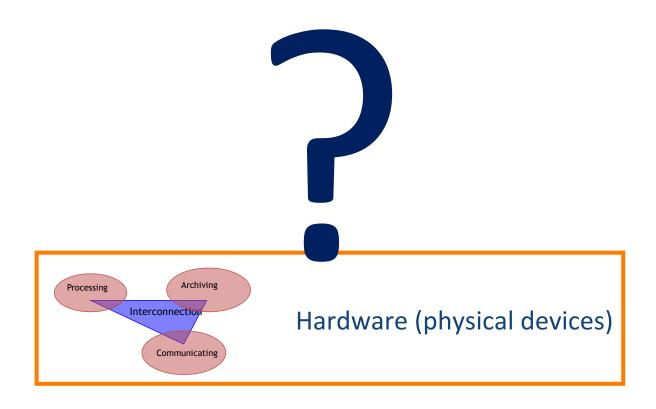


General structure of a computer



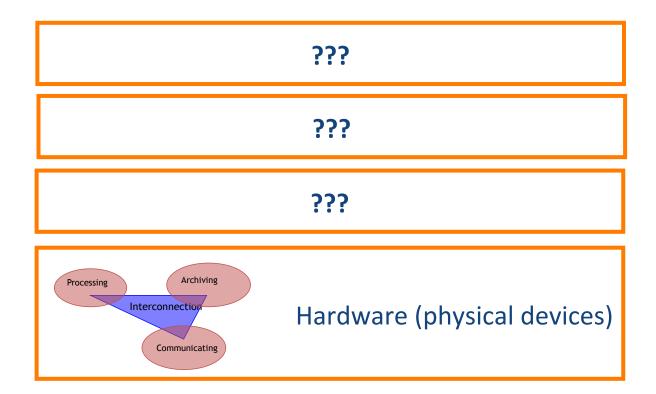


what else beyond devices?





what else beyond devices?















iOS 8.0.1 update NOT





General structure of a computer

Operating System (es. Windows, Linux)

Hardware (physical devices)



Structure of a PC

MS Power Point Adobe Acrobat Real Player

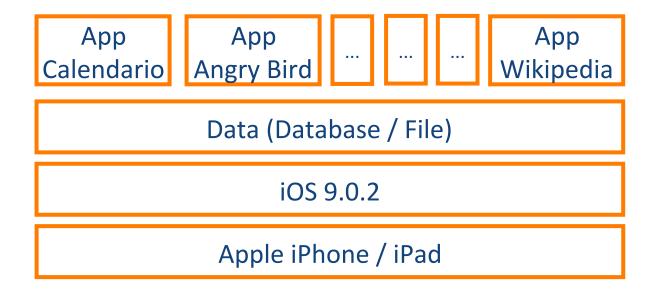
Data (Database / File)

Operating System (Windows 10)

Hardware (physical devices)

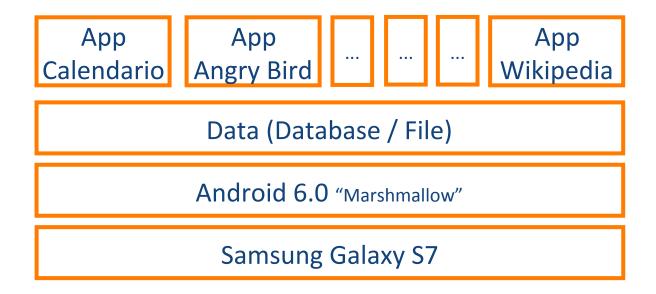


Structure of an iPhone / iPad





Structure of a smartphone Android

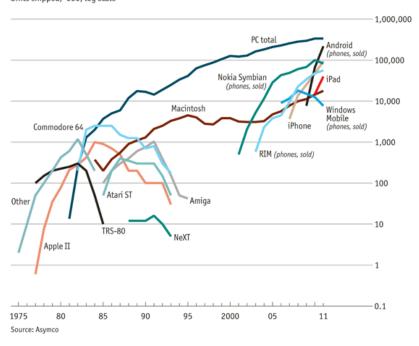




Operating Systems evolution



Personal computing
Units shipped, '000, log scale





THE ROOTS OF DIGITAL INNOVATION

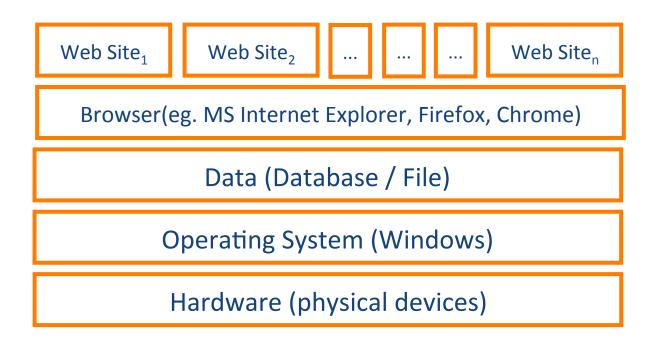


what is Internet, as I see it from my computer?

WHAT EXACTLY IS "IT"?

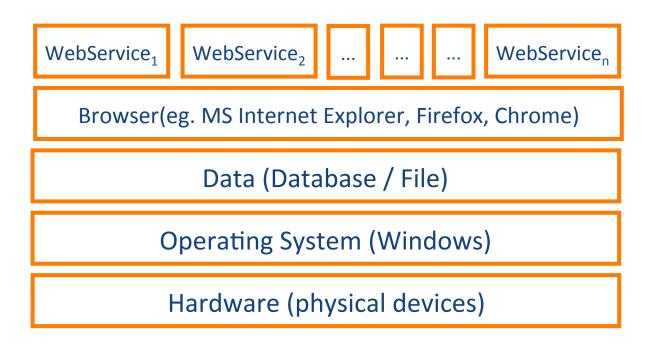


Structure of a PC "using Internet" (2000)





Structure of a PC "using Internet" (2000)





what is web 2.0, as I see it from my computer?

WHAT EXACTLY IS "IT"?



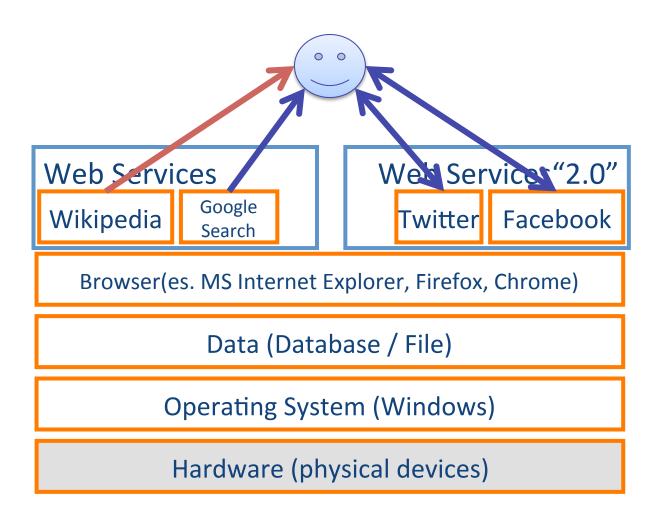
From Web to Web 2.0: what changes

- Web
 - The user can search information

- Web 2.0
 - The user can create and share information



Structure of a PC "using Internet" (2013)





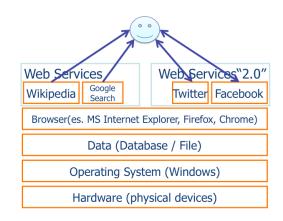
what is internet (simplified)

WHAT EXACTLY IS "IT"?



Defining Internet

 This is just *a* possible, simplified representation of Internet, or, more precisely, of the architecture of a computer connected to the Internet



What is the Internet, then?



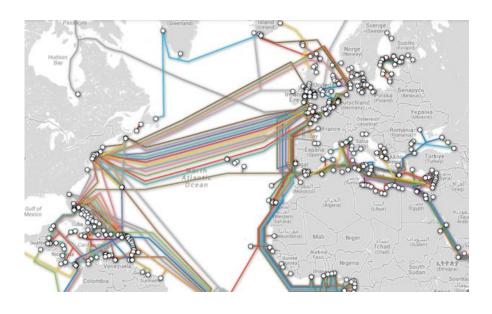
Internet = ?

- From an ethimological point of view
 - "Inter" = between
 - "Net" = A piece of open-meshed material made of twine, cord, or something similar, used typically for catching fish or other animals (Oxford Dictionary)
 - → a set of *nodes* *interconnected*

- Internet = metaphor to describe a set of sets of nodes interconnected
- In this metaphor, what corresponds to the nodes?



The Internet /1 = devices + cables + wireless systems



http://www.submarinecablemap.com/



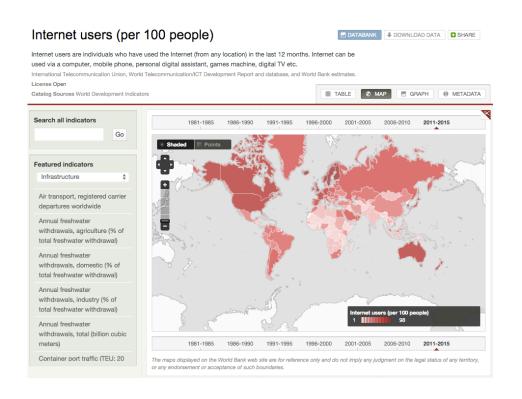
The Internet /2 = Information exchanged exploiting the physical infrastructure (Internet /1)



http://www.tweetping.net/



The Internet /3 = Internet users





The Internet /3 = Internet users





The Internet /3 = Internet users

THE NEXT BILLION INTERNET USERS:

What Will They Look Like?









Architecture of the Internet

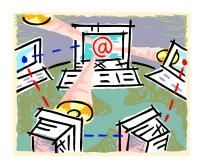




Internet

• the Internet: An infrastructure upon which many services (App layer) are delivered to individuals (People layer)

- Physical infrastructure layer:
 - The worldwide, publicly accessible system of interconnected computer networks that transmit data by packet switching using the standard Internet Protocol
- Application/messages layer
 - When using the app called Browser
 → the Web (Internet ≠ the Web!)
- People interaction layer





Characteristics of Internet -1

 Distributed ownership: Different portions of the Internet are owned by different entities

 Multiplicity of devices: The Internet consists of millions of smaller digital networks, a collection of digital devices (nodes)



Characteristics of the Internet -2

- Open standards: The agreed upon set of rules or conventions governing communication among Internet nodes are freely available to everyone
- The Internet is rapidly evolving.
 - Network and grid computing
 - Wired and wireless connections of a range of intelligent devices



What the hype cycle teaches us about Digital innovation

- IT (Digital Technology) is
 - "innovative"
 - a large set of opportunities
 - a field highly subject to hype
 - a technology
 - a risky investiment

