date	schedule	issue	topic	lecturer
28/09/2017	14.15-18.15	Introduction	Introduction to the course and production systems	TR
05/10/2017	14.15-18.15	Decisions costs	Introduction to the costs to take decisions and exercises	RP
12/10/2017	14.15-18.15	Performance	Efficiency and effectiveness key performance indicators	TR
19/10/2017	14.15-18.15	Production planning	Introduction to the production planning cycle and to the	TR
			production costs	
26/10/2017	9.15-13.15	Casi su costi e misure	Car Tyre and Frigo Maker business cases	RP
		di prestazione		
02/11/2017		Suspension		
09/11/2017	9.15-13.15	Stock management	Introduction to stock management policies and EOQ model	TR
16/11/2017	9.15-13.15	Production costs	Exercises	RP
23/11/2017	9.15-13.15	Stock management	Fixed interval ordering policy	TR
30/11/2017	9.15-13.15	Demand planning	Introduction to demand planning and forecasting models	RP
07/12/2017	9.15-13.15	Demand planning	Forecasting model	RP
14/12/2017	9.15-13.15	Demand planning	Exercises	RP
21/12/2017	9.15-13.15	Stock management	Exercises	TR
28/12/2017		Holiday		
04/01/2018		Holiday		
11/01/2018		Holiday		
18/01/2018		Suspension		
25/01/2018		Suspension		
01/02/2018		Suspension		
08/02/2018		Suspension		
15/02/2018		Suspension		
22/02/2018	9.15-13.15	Master production	Linear programming models	TR
		schedule		
01/03/2018	9.15-13.15	Master production	Sampson Game	RP
		schedule		
08/03/2018	9.15-13.15	Master production	Chase and level plans and exercises on chase planning	TR
		schedule		
15/03/2018	9.15-13.15	Material requirements	MRP model	RP
		planning		

22/03/2018	9.15-13.15	Material requirements	Exercises	TR
		planning		
29/03/2018		Holiday		
05/04/2018	9.15-13.15	Lean manufacturing	Introduction to lean manufacturing	RP
12/04/2018	9.15-13.15	Scheduling	Dispatching rules and scheduling algorithms	TR
19/04/2018	9.15-13.15	Test preparation	Exercises	RP
26/04/2018	9.15-13.15	Test preparation	Exercises	TR
03/05/2018		Buffer		
10/05/2018		Buffer		
17/05/2018		Buffer		
24/05/2018		Buffer		
31/05/2018		Buffer		
07/06/2018		Buffer		